**SETUP:**
Arrange your Creatures and Battlegear. Shuffle your Location Deck and Attack Deck.

**ON ACTIVE PLAYER’S TURN:**

**LOCATION STEP:**
Active Player reveals the top card of their Location Deck.

**ACTION STEP:**
Active Player moves at least one Creature they control. If your Creature and your opponent’s Creature occupy the same space, they engage in combat. Active Player may move any Creatures that have not already moved or engaged in combat this turn.

**END OF TURN STEP:**
Creature damage heals and revealed Location goes to the bottom of the Deck.
Trim this side on crop marks and discard. Glue to bottom of panel.